

GOLETA CEMETERY DISTRICT BOARD MEETING AGENDA

Regular Meeting of the Board of Trustees
Tuesday, August 9, 2016; 4:00 PM
District Office – 44 S. San Antonio Rd.; Santa Barbara, CA
Phone: 805-967-3608; Fax: 805-964-8268
Email: info@GoletaCemetery.com

- 1. Welcome to all present
- 2. Roll Call
- 3. Public Comment time

During Public Comment Time any member of the public may address the Board on any item within the District's jurisdiction for no more than (5) five minutes. The Board will take no action on any non-agenda item, except as provided by law.

- 4. Adoption of the Agenda
- 5. Correspondence / Information for the Board

Trustees

District Manager

- 6. Approve Draft Meeting Notes of July 12, 2016 Regular Meeting
- 7. Reports: District General Manager / District Accountant
 - a. Services for July: 6 (0 Full / 6 Cremation)

YTD: 70 (41 Full / 29 Cremation); 2015 YTD: 54 (24 F / 30 C)

- b. Presentation of District's Financials by Carrie Troup, CPA
 - 1. Monthly Financial Report.

Action Items (The Board will discuss & may take action on the following items)

- 8. Old Business
 - a. Progress report on Service Building project and Lot Merger project.
- 9. New Business
 - a. None
- 10. Items for next regular meeting Agenda scheduled for September 13, 2016.
- 11. Adjourn meeting.

Persons with a disability who require any disability-related modification or accommodation, including auxiliary aids or services, in order to participate in the meeting are asked to contact the District General Manager at least three (3) days prior to the meeting by telephone, fax or email, listed above. Any public records which are distributed less than 72 hours prior to this meeting to all, or a majority of the District's Board members in connection with any agenda item (other than closed sessions) will be available for public inspection at the time of such distribution at the District office, listed above. This agenda was posted at the District Cemetery main gate and on the District website the Friday prior to the meeting.